

Lesson 02

Defining functions

Sometimes we may need to use the same function over and over again and it may be handy to give the function a name.

-) Example: we need to compute the position y of an object in free fall at a certain instant of time t and for various initial positions y_0 and velocities v_0 .

Choosing a framework where up is positive, g (pointing down) will be negative. We can then define the function, as

```
Clear[y,g];
```

```
g = - 9.8;
```

```
y[t_, yo_, vo_] := yo + vo*t + (g/2.)*t^2;
```

And compute the position:

```
y[ 1, 50, 10 ]
```

```
y[ 2, 50, 10 ]
```

```
y[ 2 ,50, - 10]
```

Lists, Table, Manipulating lists

■ List

```
list = {4,6,2,3,9,7,1};
```

```
1/list
```

```
list!
```

```
3.*list
```

```
Total[ list ]
```

```
Max[ list ]
```

```
Min[ list ]
```

```
Sort[list]
```

```
Reverse[ Sort[ list ] ]
```

```
Length[ list ]
```

```
Position[ list, Max[ list ] ]
```

```
Position[ list, Last[ list ] ]
```

■ Table (vector)

The Table function is used to generate lists

-) List of numbers from 5 to 10

```
t1=Table[k, {k, 5, 10}]
```

```
MatrixForm[t1]
```

-) List of the five first perfect squares

```
t2=Table[k^2, {k, 1, 5}]
```

-) List of odd numbers in decreasing order starting from 13

```
t3=Table[k, {k, 13, 1, -1}]
```

-) Construct a list of values of $y[t_-, y0_-, vo_-]$ for $y0=50$, $vo=5$, and $t = 0, 0.5, 1.0, 1.5., 2.0, 2.5, 3.0, 3.5, 4.0$

```
Table[ y[0.5 k, 50, 5], {k,0,16} ]
```

■ Working with the list

In a table called "tab", `tab[[n]]` gives the nth element of the list, and `tab[[- n]]` gives the nth element from the end of the list. The command `Part[tab, n]` also has the same role.

```
evens = Table[ k, {k,0,16,2}]
```

```
evens[[ 3 ]]
```

```
Part[ evens, 3 ]
```

```
evens[[ - 2 ]]
```

```
Part[evens, -2]
```

Other ways to manipulate a list:

```
Take[evens, 2]
```

```
Take[evens, -3]
```

```
Take[evens, {2, 4}]
```

```
Drop[evens, 3]
```

```
Drop[evens, - 2]
```

```
Union[ t1, t2 ]
```

```
Intersection[ t1, t2 ]
```

```
Join[ t1, t2 ]
```

Matrices

■ Table (matrix)

A matrix is an array of numbers arranged in rows and columns

```
m1 = { {1, 2, 3, 4}, {5, 6, 7, 8}, {9, 10, 11, 12} };
```

```
MatrixForm[ m1 ]
```

```
m2=Flatten[ m1 ]
```

```
MatrixForm[ m2 ]
```

```
m = Table[Table[ a[row, column], {column, 1, 3 }], {row, 1, 4} ]
```

```
MatrixForm[ m ]
```

Matrices can be combined using the operations of addition, subtraction, scalar, and matrix multiplication.

The operation of matrix multiplication is represented by a period (.).

REVIEW (do it in a piece of paper and then compare with *Mathematica*):

-) If you do not remember how to deal with matrices, *Mathematica* can help.

```
MM = { { m11, m12, m13}, {m21, m22, m23}, {m31, m32, m33} };
```

```
PP = { { p11, p12, p13 }, {p21, p22, p23}, {p31, p32, p33} };
```

```
u = { u1, u2, u3 };
```

```
MatrixForm[ MM + PP ]
```

```
MatrixForm[ MM - PP ]
```

```
MatrixForm[ MM. PP ]
```

```
MatrixForm[MM.u]
```

```
A = { { 1, 2, 3}, {4, 5, 6}, {7, 8, 9} };
```

```
B = { { 2, 1, 5 }, {4, 7, 2}, {1, 3, 2} };
```

```
MatrixForm[ A + B ]
```

```
MatrixForm[ A - B ]
```

```
MatrixForm[ 3 A + B ]
```

```
MatrixForm[ A . B ]
```

-) In matrix B, what is the element in the 3rd row and in the 2nd column?

```
B[ [ 3, 2 ] ]
```

-) Add the element B in 3rd row and in the 2nd column with the element of A in the second row and in the first column

```
B[ [ 3, 2 ] ] + A[ [ 2, 1 ] ]
```

-) Multiply matrix A by the vector $vec = \{ 5, 5, 5 \}$

```
B . vec
```

-) $diag = \text{DiagonalMatrix}[\{ 1, 4, 7 \}]$

```
MatrixForm[ diag ]
```

```
diag // MatrixForm
```

-) $id = \text{IdentityMatrix}[4]$;

```
MatrixForm[ id ]
```

REVIEW:

VECTORS

```
u = { u1, u2, u3 };
```

```
v = { v1, v2, v3 };
```

-) Dot product (example: $W = \mathbf{F} \cdot \mathbf{d}$)

```
u.v
```

-) Cross product (example: $\mathbf{F} = q \mathbf{v} \times \mathbf{B}$)

```
Cross[u,v]
```

-) Outer (tensor product)

```
ou = Outer[ Times, u, v ] ;
```

```
MatrixForm[ou]
```

REVIEW:

```
mat = { {1,2,3}, {4,2,2}, {5,1,7} };
```

```
MatrixForm[mat]
```

-) $\text{Transpose}[\text{mat}]$

```
MatrixForm[ Transpose[ mat ] ]
```

-) Determinant (system of linear equations has solution if det is nonzero, Jacobian in integrals, eigenvalues of a matrix)

```
Det[ mat ]
```

-) $\text{mat.mit}=1$ implies that *mit* is the inverse matrix of *mat*

A matrix is invertible only if its det is nonzero

Inverse[mat]

-) Tr[mat]

■ Table Form

-) Make a matrix with the values of $y[t,50,5]$ for $t = 0, 0.5, 1.0, 1.5, 2.0, \dots, 4.0$, where the first column gives the time and the second the value y of the position.

```
ty=Table[ {0.5 k , y[ 0.5 k, 50, 5 ]}, { k, 0, 8} ]
```

```
TableForm[ ty ]
```

```
form = Table[ { PaddedForm[ 0.5 k, {3, 1} ], PaddedForm[ y[ 0.5 k, 50, 5 ], { 7, 3 } ]}, { k, 0, 8} ]
```

```
TableForm[ form ]
```

```
TableForm[ form, TableHeadings ->{None, {" time", " position"}} ]
```

```
ListPlot[ ty ]
```

```
ListPlot[ ty, Joined -> True]
```

Random numbers

Table with 10 random numbers:

-) Integers 0 or 1

```
Table[ RandomInteger[ ], { k, 1, 10 } ]
```

-) Integers between 2 and 5

```
Table[ RandomInteger[ { 2, 5 } ], { k, 1, 10 } ]
```

-) Reals between 0 and 1

```
Table[ RandomReal[ ], { k, 1, 10 } ]
```

-) Reals between 1 and 4

```
Table[ RandomReal[ { 1, 4 } ], { k, 1, 10 } ]
```

-) Random numbers from a normal (Gaussian, Bell) distribution with mean 0 and standard deviation 1

```
Table[ RandomReal[ NormalDistribution[ 0, 1 ] ], { k, 1, 10 } ]
```